

# Options remember picture and overlay with **Ti**kZ

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Arrows in a  $\LaTeX$  document with **Ti**kZ  
<http://www.altermundus.com>

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# How to use remember picture and overlay

1. You need to place in your document a **node**

```
\tikz[baseline] \node[draw,fill=yellow,anchor=base] (n1){node}
```

n1 is the name of the node.

2. In an second place, you create a second **node**

```
\tikz[baseline] \node[draw,fill=orange,anchor=base] (n2){node}
```

n2 is the name of the last node.

3. Now, you need to connect the two nodes, we create a third picture with an option **overlay**.

```
\tikz[overlay]
\draw[->,>=latex,color=red,thick]%
(n1.east)--+(4,0)|-(n2.east);
```

4. And now, to produce a PDF, you need to use a driver that supports picture remembering

# A quick look in the pgfmanual

It is possible (but not quite trivial) to reference nodes in pictures other than the current one. This means that you can create a picture and a node therein and, later, you can draw a line from some other position to this node.

To reference nodes in different pictures, proceed as follows:

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1. You need to add the `remember picture` option to all pictures that contain nodes that you wish to reference and also to all pictures from which you wish to reference a node in another picture.
2. You need to add the `overlay` option to paths or to whole pictures that contain references to nodes in different pictures. (This option switches the computation of the bounding box off.)

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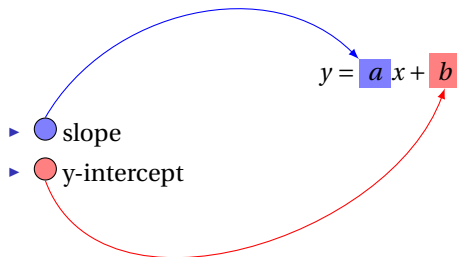
To reference nodes in different pictures, proceed as follows:

1. You need to add the `remember picture` option to all pictures that contain nodes that you wish to reference and also to all pictures from which you wish to reference a node in another picture.
2. You need to add the `overlay` option to paths or to whole pictures that contain references to nodes in different pictures. (This option switches the computation of the bounding box off.)
3. You need to use a driver that supports picture remembering (currently, this is only pdfTEX). With the pdfTEX driver you also need to run TEX twice.

## Example N°2

This example was inspired by an example of Kjell Magne Fauske <http://www.fauskes.net/pgftikzexamples/global-nodes/>.  
With PGF1.18, it is possible to draw paths between nodes across different pictures. We can connect different nodes placed on different pictures.

One of the most useful form of straight-line equations is the "slope-intercept" form:



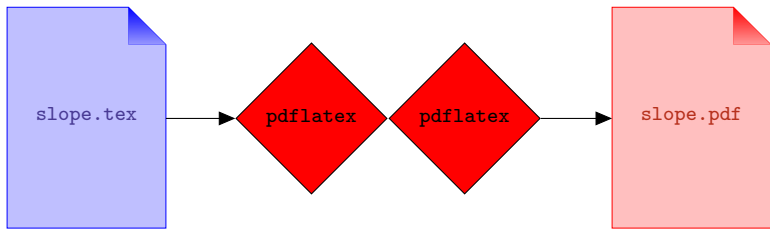
# Write the last code on the blackboard

```
{\tikzstyle{every picture}+=[remember picture]
\begin{tikzpicture}
  \begin{scope}
    \tikz[baseline]{\node[fill=blue!50,anchor=base] (t1){$a$};} x +
    \tikz[baseline]{\node[fill=red!50,anchor=base] (t2){$b$};}
  \end{scope}
\end{tikzpicture}

\begin{itemize}
  \item \tikz\node [fill=blue!50,draw,circle] (n1) {};\ slope
  \item \tikz\node [fill=red!50,draw,circle] (n2) {};\ y-intercept
\end{itemize}
\begin{tikzpicture}[overlay,>=latex]
  \path[blue,->] (n1.north) edge [out= 60, in= 135] (t1.north west);
  \path[red,->] (n2.south) edge [out=-70, in=-110] (t2.south);
\end{tikzpicture}
}
```



# Processing



# Table and proportion

<b>Poids (<i>kg</i>)</b>	2,5	5	10	12,5	15
<b>Prix (<i>euro</i>)</b>	3	6	12	15	18

The diagram illustrates the relationship between weight (Poids) and price (Prix) using a table and arrows indicating proportions.

**Table Data:**

<b>Poids (<i>kg</i>)</b>	2,5	5	10	12,5	15
<b>Prix (<i>euro</i>)</b>	3	6	12	15	18

**Proportional Relationships:**

- Additive Relationships (Blue Arrows with  $+$ ):** Indicate that the values in the second row (Prix) are the sum of the values in the first row (Poids) multiplied by a constant factor.
- Multiplicative Relationships (Red Arrows with  $\times$ ):** Indicate that the values in the second row (Prix) are the product of the values in the first row (Poids) multiplied by a constant factor.
- Constant Factor ( $\times = 1,2$ ):** A blue box labeled  $\times = 1,2$  indicates the constant factor used in the multiplicative relationships.

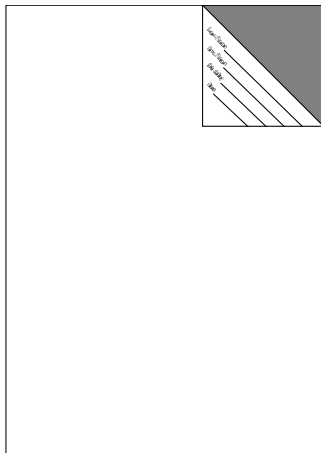
# Write the last code on the blackboard (Part one)

```
\begin{tikzpicture}[>=latex']
\tikzstyle{ancre}=[inner sep = 0pt,%
outer sep = 0pt]
\node[anchor = south west,rectangle,ancre](wr){%
\renewcommand{\arraystretch}{2}
\begin{tabular}{|l||c|c|c|c|c|}
\hline
\textbf{Poids} $(kg)$ & 2,5 & 5 & 10 & 12,5 & 15\\
\hline
\textbf{Prix} $(euro)$ & 3 & 6 & 12 & 15 & 18\\
\hline
\end{tabular}};
% north arrows
\path (wr.north west) -- (wr.north east) %
coordinate[pos=0.55](wrn1)
coordinate[pos=0.66](wrn2)
coordinate[pos=0.93](wrn3);
\draw[-,line width=.8pt,blue](wrn1) ..%
controls +(0cm,.5cm) and +(0cm,.5cm)..%
node[circle,fill=white,draw,pos=.5,blue,%
fill=white,text=blue,ancre](wrn4){$+$$}(wrn2);
\draw[->,line width=.8pt,blue](wrn4.east) to [bend left]%
node[above]{} (wrn3.north);
```

## Write the last code on the blackboard (Part two)

```
% south arrows
\path (wr.south west) -- (wr.south east)%
  coordinate[pos=0.55](wrs1)
  coordinate[pos=0.66](wrs2)
  coordinate[pos=0.93](wrs3);
\draw[-,line width=.8pt,blue!80](wrs1) ..%
controls +(0cm,-.5cm) and +(0cm,-.5cm)..%
node[circle,fill=white,draw,pos=.5,blue,%
  fill=white,text=blue,ancre](wrs4){$+$}(wrs2);
\draw[->,line width=.8pt,blue](wrs4.east) to [bend right]%
  (wrs3.south);
% east arrows
\path (wr.north east) -- (wr.south east)%
  coordinate[pos=0.10](Rs)
  coordinate[pos=0.25](Cs)
  coordinate[pos=0.50](Rt)
  coordinate[pos=0.75](Ce)
  coordinate[pos=0.90](Rb)
  coordinate[Rx] at ([xshift=2.5cm] Rt);
\draw[->,line width=.8pt,blue]%
  (Cs) .. controls +(1.5cm,.1cm) and +(1.5cm,-.1cm)..
  node[fill=white,draw]{\scriptstyle\times\,1\,}2$} (Ce);
\draw[->,line width=.8pt,red](Rb) -| ( Rx)
  node[circle,fill=white,draw]{\scriptstyle\times\,\frac{5}{6}$}|-(Rs);
\end{tikzpicture}
```

# An other example : Exam Sheet



The code to place this pdf picture is below :

```
\begin{figure}[htbp]
\centering
\includegraphics[scale=.2]{examsheet.pdf}
\caption{exam sheet}
\end{figure}
```

On the next page, you will find the code to build the exam sheet. It is necessary to use anchor of the current page. `current page.south west` and `current page.north east` are used with the `remember picture` option.

Figure: exam sheet

# Write the last code on the blackboard

## Define the exam sheet

```
\documentclass[a4paper]{article}
\usepackage{tikz}
\begin{document}
  \thispagestyle{empty}
  \begin{tikzpicture}[remember picture, overlay]
\draw[line width=2pt]%
  (current page.south west) rectangle (current page.north east);
\node [shift={(-8 cm,-8cm)}] at (current page.north east)
{\begin{tikzpicture}[remember picture, overlay,line width =2pt]%
\draw(0,0) rectangle (8,8);
\draw [fill=gray] (0,8) -- (8,8) -- (8,0) -- cycle ;
\path[coordinate]
\foreach \k in {1,...,4}{%
  (0 pt,8cm -\k *1.2cm) coordinate (d\k)} ;
\path[clip] (0,0) rectangle (8,8);
\foreach \k/\t in {1/Last Name,2/First Name,3/Birthday,4/date}{%
\node[inner sep=0pt,rotate=-45,%
  right=0.5cm,minimum height=12pt](f\k) at (d\k) {\t};
\draw (f\k.south east)-- (8cm -\k * 1.2cm,-6pt );}
\end{tikzpicture}};
\end{tikzpicture}
\end{document}
```

# A strange frame

```
\begin{tikzpicture}[line width=2pt,remember picture, overlay]
\draw%
  (current page.south west) rectangle (current page.north east);
\draw[red] (current page.south west) to (current page.north east);
\draw[red] (current page.north west) to (current page.south east);
\end{tikzpicture}
\end{document}
```

# Overlays and global nodes

A new example of Kjell Magne Fauske

```
this is some code;  
second statement;  
third statement;  
another statement;
```



# Overlays and global nodes

A new example of Kjell Magne Fauske

this is some code;←  
second statement;  
third statement;  
another statement;

Remark 1

# Overlays and global nodes

A new example of Kjell Magne Fauske

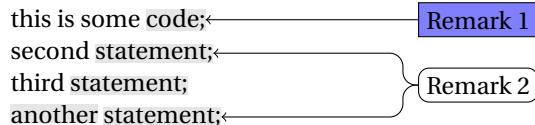
this is some code;<  
second statement;<  
third statement;  
another statement;

Remark 1

Remark 2

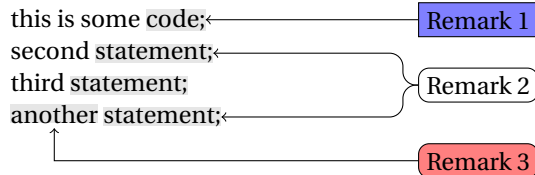
# Overlays and global nodes

A new example of Kjell Magne Fauske



# Overlays and global nodes

A new example of Kjell Magne Fauske



# Write the last code on the blackboard

```
\tikzstyle{every picture}+=[remember picture]
\newcommand{\nann}[2]{%
    \tikz[baseline] {\node[anchor=base,inner sep=0pt,%
        outer sep=0pt,fill=black!10] (#1) {#2};}}

    this is some \nann{code}{code;}\\
    second \nann{code2}{statement;}\\
    third \nann{code4}{statement;}\\
    \nann{code5}{another} \nann{code3}{statement;}\\
\tikz[overlay]\path<2->(code) ++(4,0) node[draw,fill=red!20] (c1){Remark 1};
\tikz[overlay]\path<3->(code4 -| c1.west)%
    node[right,draw,fill=red!20,rounded corners] (c3) {Remark 2};\\
\tikz[overlay]\path<5->(c3.west)++(0,-1)%
    node[right,draw,fill=red!20,rounded corners] (c5) {Remark 3};\\

\begin{tikzpicture}[overlay]
    \draw<2->[->] (c1) -- (code);
    \draw<3->[->,rounded corners=5pt] (c3.west) -- ++(-0.2,0) |- (code2);
    \draw<4->[->,rounded corners=5pt] (c3.west) -- ++(-0.2,0) |- (code3);
    \draw<5->[->,shorten >=2pt] (c5.west) -- ++(-0.2,0) |- (code5);
\end{tikzpicture}
```

# Decomposition of a resolution

You need to use the linknodes.sty package

$$3(x^2 - 3) = 4$$

$$x^2 - 3 = \frac{4}{3}$$

$$x^2 = \frac{13}{3}$$

$$x = \pm \sqrt{\frac{13}{3}}$$

# Decomposition of a resolution

You need to use the linknodes.sty package

$$\begin{aligned} 3(x^2 - 3) &= 4 \quad \boxed{\hspace{1cm}} \div 3 \\ x^2 - 3 &= \frac{4}{3} \quad \leftarrow \boxed{\hspace{1cm}} \\ x^2 &= \frac{13}{3} \\ x &= \pm \sqrt{\frac{13}{3}} \end{aligned}$$

# Decomposition of a resolution

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$$\begin{array}{lcl} 3(x^2 - 3) = 4 & \xrightarrow{\quad} & \div 3 \\ x^2 - 3 = \frac{4}{3} & \xleftarrow{\quad} & \\ x^2 = \frac{13}{3} & \xleftarrow{\quad} & +3 \\ x = \pm \sqrt{\frac{13}{3}} & & \end{array}$$



# Decomposition of a resolution

You need to use the linknodes.sty package

The diagram illustrates the steps of solving the equation  $3(x^2 - 3) = 4$  using the linknodes.sty package. The steps are connected by arrows indicating the sequence of operations:

- Step 1:  $3(x^2 - 3) = 4$
- Step 2:  $x^2 - 3 = \frac{4}{3}$  (Operation:  $\div 3$ )
- Step 3:  $x^2 = \frac{13}{3}$  (Operation:  $+3$ )
- Step 4:  $x = \pm \sqrt{\frac{13}{3}}$  (Operation:  $\sqrt{\dots}$ )


# Write the last code on the blackboard

```
\begin{NodesList}
\begin{displaymath}
\begin{aligned}
3(x^2-3) &= 4 && \backslash\text{AddNode}\backslash\backslash \\
x^2-3 &= \frac{4}{3} && \backslash\text{AddNode}\backslash\backslash \\
x^2 &= \frac{13}{3} && \backslash\text{AddNode}\backslash\backslash \\
x &= \pm\sqrt{\frac{13}{3}} && \backslash\text{AddNode}\%
\end{aligned}
\end{displaymath}
\only<2->\backslashLinkNodes[marge=4 cm]{\div 3$}
\only<3->\backslashLinkNodes[marge=3 cm]{+3$}
\only<4->\backslashLinkNodes{\sqrt{\ldots}$}
\end{NodesList}
```

## Decomposition of a resolution Exemple N°2

$$y = \begin{cases} x^2 + 2x & \text{if } x < 0, \\ x^3 & \text{if } 0 \leq x < 1, \\ x^2 + x & \text{if } 1 \leq x < 2, \\ x^3 - x^2 & \text{if } 2 \leq x. \end{cases}$$

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Deuxième degré

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Deuxième degré

Troisième degré

# Write the last code on the blackboard

```
\begin{minipage}{11cm}
{\renewcommand{\arraystretch}{2}%
\begin{NodesList}[marge=.75\linewidth]
$
  y = \left\{ \begin{array}{ll}
    x^2+2x & \text{if } x < 0, \\
    x^3 & \text{if } 0 \leq x < 1, \\
    x^2+x & \text{if } 1 \leq x < 2, \\
    x^3-x^2 & \text{if } 2 \leq x.
  \end{array} \right.
  \begin{array}{ll}
    \backslash\text{AddNode} & \backslash\backslash \\
    \backslash\text{AddNode}[2] & \backslash\backslash \\
    \backslash\text{AddNode} & \backslash\backslash \\
    \backslash\text{AddNode}[2] & \backslash\backslash
  \end{array}
\end{NodesList}
$
\tikzstyle{ArrowStyle}+=[<->,red]
\tikzstyle{LabelStyle}+=[pos=0.20]
\only<2->{\LinkNodes[]{Deuxième degré}}
{\tikzstyle{ArrowStyle}+=[<->,blue]
\only<3->{\LinkNodes[]{Troisième degré}}}
\end{minipage}
```